Beyond Telnet: Prevalence of IoT Protocols in Telescope and Honeypot Measurements

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ABSTRACT

With the arrival of the Internet of Things (IoT), more devices appear online with default credentials or lacking proper security protocols. Consequently, we have seen a rise of powerful DDoS attacks originating from IoT devices in the last years. In most cases the devices were infected by bot malware through the telnet protocol. This has lead to several honeypot studies on telnet-based attacks.

However, IoT installations also involve other protocols, for example for Machine-to-Machine communication. Those protocols often provide by default only little security. In this paper, we present a measurement study on attacks against or based on those protocols. To this end, we use data obtained from a /15 network telescope and three honeypots with 15 IPv4 addresses. We find that telnet-based malware is still widely used and that infected devices are employed not only for DDoS attacks but also for crypto-currency mining. We also see, although at a much lesser frequency, that attackers are looking for IoT-specific services using MQTT, CoAP, UPnP, and HNP, and that they target vulnerabilities of routers and cameras with HTTP.

KEYWORDS

Internet measurement, IoT, IoT attacks, IoT protocols

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1 INTRODUCTION

With the arrival of the Internet of Things (IoT), more devices appear online with default credentials or lacking proper security protocols [7, 19]. Furthermore, many IoT devices are difficult to update and are, once installed, forgotten by their users. Consequently, we observe more large-scale attacks DDoS attacks from these devices [2]. A recent example is the Mirai malware [15] and its variants

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that targets unsecured IoT devices and infects them with botnet software.

The most successful attacks misusing IoT devices started with an infection through telnet. Therefore, the majority of recent publications in this area have focused on this protocol. However, IoT installations often also involve other protocols, such as the Constrained Application Protocol (CoAP), the Message Queuing Telemetry Transport protocol (MQTT), and the protocols used by Universal Plug and Play (UPnP) for configuration and service discovery. Those protocols are specialized lightweight protocols and provide by default only little security. Due to the enormous "success" of telnet-based attacks, the prevalence of those protocols in attack traffic has not been widely studied.

The goal of this paper is to close this gap. We present a measurement study on attacks against common protocols used by IoT devices. To this end, we use data obtained from a large /15 network telescope operated by SurfNet¹ and three honeypots with 15 IPv4 addresses. We find, not unexpectedly, that telnet-based malware is still widely used. Furthermore, we observe that the infected devices are employed not only for DDoS attacks but also for crypto-currency mining. However, we also see that attackers are looking for IoT installations using the above mentioned other protocols. Such attacks are much rarer than telnet-based ones, but it can be expected that their frequency will increase in the near future in light of the increasing popularity of IoT and M2M communication.

The rest of this paper is organized as follows: We discuss related work in Section 2. We briefly present the studied protocols in Section 3. We describe the experimental setup in Section 4 and discuss results in Section 5. We conclude the paper in Section 6.

2 RELATED WORK

The usage of network telescopes and honeypots for security research has a long tradition. By design, nearly² all traffic reaching them is malicious (e.g. a network scan), unintended (e.g. caused by misconfiguration), or the result of attacks with spoofed IP addresses, the so-called *backscatter* traffic. A general discussion on telescopes and honeypots is out of the scope of this paper and we refer the reader to seminal papers such as [14]. Instead, we will focus on IoT in the following.

The main intention of attacks against IoT devices is to turn them into bots for botnets. Koliass *et al.* [11] point out many reasons why IoT devices are interesting for botnets, such as the fact that

¹<https://www.surf.nl/en/about-surf/subsidiaries/surfnet>

²An exception is for example the traffic from benign network scans used by researchers for Internet wide studies.

they are online 24/7, their lack of security features, and their poor maintenance. In addition, their capability to launch powerful DDoS attacks has been underestimated for a long time and therefore their protection has not been given high priority by network administrators. The sheer number of available vulnerable devices allows to perform highly distributed DDoS attacks. This is a major difference to most non-IoT based DDoS attacks; in fact, Krämer *et al.* reported in [12] that major amplifications DDoS attacks were short-lived and 96% came from single sources.

IP-based cameras are attractive victims for botnet operators because they often have good network connectivity and are poorly secured. Several powerful DDoS attacks performed by such cameras have been reported [3, 4, 8]. Pa Pa *et al.* [15] implemented a honeypot for telnet-based attacks and identified at least four distinct DDoS malware families supporting as many as nine different CPU architectures.

The *Mirai* malware was observed first in 2016. Infected hosts scan the Internet for other targets (leaving out some address ranges belonging to Hewlett-Packard, General Electric, and the US Department of Defense) and use dictionary attacks to gain access to the devices on telnet ports 23 and 2323. Many victims are cameras and routers that are still using their factory user name and password. A distinct feature of the original *Mirai* malware is the fact that it sends very efficiently "stateless" TCP SYN packets with the initial sequence number (ISN) identical to the target IP address [5].

Hajime is a *Mirai*-like botnet using BitTorrent's DHT protocol for peer discovery and the uTorrent Transport Protocol (uTP) for data exchange [6]. Its purpose is still unknown.

BrickerBot is a more exotic malware because it makes infected devices completely unusable. In that way, the authors wanted, so they claim, to protect the Internet from insecure devices. *BrickerBot* contains attack vectors for telnet, SSH, HTTP, HNAP and SOAP [10].

Our findings confirm several of the observations made in the above publications, respectively update them. As an example for the latter, we find that only 10% of the *Mirai*-like telnet traffic respects the ISN pattern, which indicates that attackers have adapted the original source code of *Mirai* [13]. More important, there are, to our knowledge, no existing studies on the prevalence of attacks against the other IoT-related protocols discussed in this paper.

A completely different usage of network telescopes can be found in [16]. Shaikh *et al.* use a combination of passive and active (scanning) measurement to discover and characterize unsolicited IoT devices.

3 BACKGROUND

In this section, we give a short introduction to the protocols studied in this paper.

Telnet is a text-oriented interaction protocol based on TCP providing a bidirectional communication to a device. It is typically used to send commands to a terminal service. While not used anymore on servers and workstations, it is still very popular on embedded systems because of its simplicity. The access to the command line is granted after authentication, however owners of IoT devices often do not change the default credentials.

CoAP is a protocol for machine-to-machine (M2M) communication, running on top of UDP [17]. Encryption with DTLS is optional. CoAP servers, i.e. the IoT devices, provide a REST interface that can be used by applications to retrieve sensor data or to change configuration parameters. Like in HTTP, resources are addressed by URIs. Clients can obtain a list of the available resources of a CoAP server by requesting the resource `/ .well-known/core`.

MQTT [1] is another protocol for M2M communication. In contrast to CoAP's client-server model, MQTT uses a publisher-subscriber model where a *broker* server forwards the data received from the publishers (i.e. the IoT devices) to the subscribers. MQTT uses TCP as transport protocol with optional usage of SSL. Most noteworthy, connections to the broker are always initiated by the publishers and subscribers. In theory, this means that IoT devices using MQTT do not need to accept incoming connections and only the broker is of interest for MQTT-based attacks.

UPnP is a set of network protocols used in home automation to discover the presence of devices in a network and to establish services, such as data sharing and streaming [9]. UPnP is activated by default on many home network devices like home routers, web cams, printers, and cameras. UPnP's service discovery protocol SSDP uses UDP.

Finally, *HTTP* is used to exchange hypertext messages. Many devices, such as routers, provide a web interface for configuration that can be accessed through HTTP. HTTP is also the underlying protocol of many other application protocols. For example, the Home Network Administration Protocol (HNAP) by Cisco is used for the management of network devices. A device supporting HNAP will reply with a valid response to HTTP requests for the resource `/HNAP1` [18].

4 EXPERIMENTAL SETUP

In this section, we describe our measurement setup to investigate the presence of IoT-related attacks in the Internet.

4.1 Telescope

SURFnet is a company of SURF, the collaborative ICT organization for Dutch education and research. Its mission is to support innovation through their infrastructures. We use the tool *eemo*³ to access their /15 telescope. We capture 10 minutes of packet data every hour from 2017-09-25 to 2018-02-28 with an interruption in October. Since the telescope is passive and therefore does not respond to incoming traffic, we use it only to record connection attempts as well as to identify the most used protocols and targeted ports. Compared to our honeypots with 15 IP addresses (see below), the telescope with its large address range gives a better insight into what to expect in number of attacks on a large scale, while we use the honeypots for the detailed analysis of the individual attacks.

4.2 Honeypots

A honeypot is software mimicking specific services or devices and is used to attract malicious traffic. In our experiments, we are interested in IoT-related service and protocols. SURFnet provides us 15 IP addresses that we use to deploy the three honeypots *Cowrie*, *dionaea* and *HoneyPy*.

³<https://github.com/SURFnet/eemo>

Cowrie⁴ is a medium interaction honeypot impersonating a server with SSH and telnet service and easily cracked login credentials. Attackers who connect to the honeypot see a fake filesystem. All tty message exchanges and attempts to download and install malware are recorded. We use version 1.1 (with commit 3d12c8c54) of the honeypot.

Dionaea⁵ is also a medium interaction honeypot. Similar to Cowrie, it records all message exchanges. We use version 0.6.0 (with commit ac971c3ab) with the following services: EPMAP, FTP, HTTP, Memcache, MQTT, MSSQL, MySQL, PPTP, SIP, SMB, and UPnP.

HoneyPy⁶ is a low-interaction honeypot. We use its services TFTP, TR-069.1 and TR-069.2 (a management protocol on port 5555 and 7574 used by some ISPs to configure the modems of their subscribers), and TelnetIoT (telnet on port 2323). In addition, we use a module developed by Dany Yarakou⁷ that emulates a CoAP server. The server provides a resource with a simple counter number, a resource returning the current time, resources sending large data in blocks, a separate large resource that sends intermediate ACKs to indicate that the processing of the request is delayed, and finally the /.well-known/core resource that gives a list of all the existing resources on the server.

We did not operate the honeypots continuously over the measurement period. This was partially caused by technical difficulties that forced us to shut them down for maintenance. The last interruption in January 2018 was caused by an update to mitigate Meltdown/Spectre.

5 RESULTS

We present the results of our analysis of the data obtained from the telescope (Section 5.1) and the three honeypots (Section 5.2).

5.1 Telescope results

Figure 1 shows the number of packets that the telescope received per day. Due to technical issues, no data was collected in the period from 2017-10-05 to 2017-11-01 and on 2018-01-20, 2018-02-14, and 2018-02-19. Apart from that, the setup was not changed during our experiments.

With 96.1% of all observed packets, TCP is the dominant protocol, followed by UDP (2.8%) and ICMP (1.1%).

Figure 2 shows the number of packets received by the telescope per destination port. We can then see that port 23 (telnet) is the most active port with 29.37% of all packets followed by port 22 (SSH) and port 2323. Officially, port 2323 has been assigned by the IANA to the *3d-nfsd* service, but we know from Mirai that it also probes this port for telnet. Port 8545 is the default port of the JSON RPC protocol. Its popularity could be explained by the fact that it is used by Ethereum clients. The ports associated with HTTP and HTTPS (port 80, 81, 8080, 8081, 8090, 443) and services such as SMB (port 445), FTP (port 21), and IMAP (port 993) also appear frequently.

Figure 1: Number of packets per day reaching the telescope. Note the scaling factor of 10^7 for the y-axis.

Among IoT-specific protocols, UPnP's Simple Service Discovery Protocol (SSDP) on port 1900 is the most popular one (0.4%). In contrast, only 0.017% of the packets target port 1883 (MQTT), 0.018% target port 8883 (MQTT over SSL), and 0.005% target port 5683 (CoAP). Visibly, these protocols are not (yet) popular among attackers. Possible reasons for this could be that (a) only few devices use these protocols, (b) effective attacks against the corresponding services are not known, or (c) most affected devices are hidden behind NAT and firewalls or use IPv6 instead of IPv4. Points (a) and (c) are partially confirmed by the Shodan⁸ search engine: a search for port 1900 returns 4,096,473 results, compared to only 48,190 for port 1883.

Figure 2: Incoming packets per port on the telescope (top 20)

5.2 Honeypot results

⁴<https://github.com/micheloosterhof/cowrie>

⁵<https://github.com/DinoTools/dionaea>

⁶<https://github.com/foospidy/HoneyPy>

⁷<https://github.com/DanMistyk/HoneyPy>

⁸<https://www.shodan.io>

Figure 3: Incoming packets per day on the honeypots

5.2.1 General overview. Figure 3 shows the number of packets received by the honeypots per day. It should be noted that these (and the following) numbers are not directly comparable to those from the telescope since the honeypots are not passive and encourage connecting hosts to exchange more packets. The three periods where the honeypots were not active are clearly visible. We also see two distinct peaks in the period from end of January to begin of February. They are caused by a sharp raise in the number of long telnet connections during that period. We will discuss this in Section 5.2.3.

In total, around 62.6% of the received packets were targeting UDP and TCP services. The remaining 37.4% are discovery attempts with ICMP. We can see a huge disparity regarding the ICMP probes received on the honeypots compared to the telescope. Figure 4 shows the distribution of the ICMP packets on the honeypots. A total of 68,031,379 probes were sent from only 2,355 different source addresses to the 15 addresses of the honeypots. We find that only 46.88% of these addresses also sent TCP traffic and only 14.18% also sent UDP traffic. We find 35 sources sending more than a million probes, respectively. Table 1 shows the top 10 most active probes. We have a mean of 647,917 probes per active day on the honeypots. The number one prober is active 104 days out of 105 measurement days with a peak of 41,191 probes on one day. This source did not send any other types of packets.

Figure 5 shows the number of received packets per port.

Table 2 shows the AS owners of the IP addresses contacting the honeypots. Those are not necessarily the most active IP addresses in terms of interactions with the honeypots because many of them only probe ports without further activities. Indeed, Table 3 shows a different set of top AS if we sort them by the number of sent packets. Of course, it could be that attackers from those AS are behind NATs, in this way resulting in a smaller number of visible addresses.

5.2.2 SSH. Before we present the results for the various IoT-related protocols, we want to briefly discuss the traffic received by Cowrie on port 22. In number of packets, SSH is the third most active protocol (Figure 5). One could expect that SSH sessions are used in a similar way as telnet. However, a manual inspection of the

Figure 4: Incoming ICMP probes per day on the honeypots

Table 1: Top 10 sources sending ICMP probes. For privacy reasons, only the first 16 bit of the addresses are shown.

IP address	Number of probes
203.205.**	2,013,107
183.232.**	1,225,782
49.51.**	1,221,780
119.28.**	1,221,235
203.205.**	1,220,764
184.105.**	1,220,453
120.198.**	1,220,083
117.185.**	1,219,866
117.185.**	1,219,846
111.13.**	1,219,542

Figure 5: Incoming packets per port on the honeypots (top 20)

traffic reveals that it mostly consists of connection attempts without

Table 2: Top 10 of AS owners by involved IP addresses

Autonomous System Owner	Number of distinct IP addresses
TELEFONICA BRASIL S.A	65,990
No.31,Jin-rong Street	30,422
CHINA UNICOM China169 Backbone	27,862
PJSC Rostelecom	12,571
Turk Telekom	7,932
Korea Telecom	7,417
Telefonica de Argentina	7,273
NTT Communications Corporation	7,071
CLARO S.A.	6,090
Data Communication Business Group	5,501

Table 3: Top 10 of AS owners by incoming traffic

Autonomous System Owner	Number of incoming packets
Global Layer B.V.	16,643,992
Tencent Building, Kejizhongyi Av.	12,510,523
Shenzhen Tencent Computer Systems Company Limited	12,197,827
Sologigabit S.L.	8,491,731
Online S.a.s.	5,803,466
SoftLayer Technologies Inc.	5,380,211
OOO Network of data-centers Selectel	5,217,590
Guangdong Mobile Communication	5,048,625
China Telecom (Group)	3,902,942
PT Telekomunikasi Indonesia	3,613,569

further communication or of reflected traffic. In both cases, we don't have enough information to decide whether they are related to IoT services. 28.14% (16,476,552 packets) of the ssh traffic come from the Autonomous System Owner Global Layer B.V..

We also spotted 247 packets coming from well-known scanning projects like Shodan but they don't have a significant impact on our analysis due to their small number.

5.2.3 Telnet. All 4,381,555 login attempts on telnet follow the same pattern using a list of default credentials with the two most frequent ones being root/vizxv (4.17% of all attempts) and root/12345 (3.67%). On average, attackers send 9 packets per telnet connection. This low number is mostly due to the presence of many short scans on ports 23 and 2323.

After a successful login, we see two different procedures: Some attackers write directly commands (or shellcode) on the terminal, the others first download a script file containing the commands. Attacks typically start with a series of enable commands to enable built-in functionalities of bash. Then, they create files with random content to check the existence of standard directories like /, /sys, /proc, /dev, /dev/pts, /run /bin, /dev/shm, /run/lock, /proc/sys/fs /proc/sys/fs/binfmt_misc/, /boot, /home. In this way, they try to identify honeypots. Finally, they download malware using tftp, curl or wget, that gives them root access to the system. They also

download modified versions of services like ssh, telnet and ntpd to avoid future intrusions.

As mentioned in Section 5.2.1, we saw two sharp rises on January 25 and February 1 where the average number of sent packets per telnet connection went up to 41 packets. On these days, the honeypots were mostly under attacks from the same IP address sending series of commands over the telnet connection before downloading binaries, whereas on the other days the script-based approach was dominant.

We see mostly Mirai and Mirai-like attacks. All these attacks show the typical sequence of commands targeting embedded systems with busybox⁹ that gave Mirai its name [5]. However, Mirai's network signature, i.e. SYN packets with the ISN identical to the destination IP, is visible in only 10% of the attacks. We see variants that do not show this signature and that also include other changes (like a modified set of the IPs hardcoded in the original Mirai). Several of these attacks also try to install miner software (namely minerd, xmrmminer, and cpumminer-multi) for crypto-currencies, we therefore conclude that attackers try to use IoT devices to harvest crypto-currencies.

5.2.4 HTTP. Most of the 6900 incoming HTTP requests are not specific enough to relate them to IoT. We see 2511 requests for the / resource and 1977 requests with 53 different versions of attack URL against phpMyAdmin, the web-based administration tool for MySQL. We have filtered out those requests and manually analyzed the remaining ones for signs that the attackers were targeting IoT systems.

0.97% of the HTTP requests try to access cgi resources of routers with known vulnerabilities, namely routers from Cisco (tmUnblock.cgi), Linksys (hndUnblock.cgi), and D-Link (hedwig.cgi). 0.85% of the attempts target getcfg.php to exploit vulnerabilities on D-Link DIR-6XX and DIR-8XX routers.

Much less frequent (0.16%) are attacks against Cisco's HNP protocol for the management of home networks. The attackers request the resource /HNP1 in order to identify equipment supporting that protocol. 90% of those attacks came from only one IP address. The attacker used Firefox's user agent Mozilla/5.0 (Windows NT 5.1; rv:9.0.1) Gecko/20100101 Firefox/9.0.1 in all attempts. Finally, 0.14% of the HTTP requests are targeting IP cameras with the Dahua backdoor (/current_config/passwd) and CVE-2017-8225 (/system.ini?loginuse&loginpas).

5.2.5 Other IoT protocols. We see 373,492 attempts to get information on UPnP devices by using UPnP's service discovery protocol.

The 116 received CoAP messages are requests to the standard resource /.well-known/core with which clients can obtain the list of available resources from a server.

We received 1196 MQTT messages of four different types: Connect, Subscribe, Disconnect, and Ping. We observe that 93.65% of the traffic came from the same address and were concentrated on the period from 2018-01-26 to 2018-02-10.

We didn't observe any attempt to further exploit those protocols beyond the first service-discovering interaction, although this is

⁹<https://busybox.net/>

supported by the honeypots and many exploits of UPnP vulnerabilities are known.

6 CONCLUSION

In this paper, we deployed honeypots and used a telescope to observe attempts of attacks against IoT devices and infrastructures. Our theory was that since the IoT uses many different protocols with weak or no authentication, many malicious acts are performed through them. However, our study shows that telnet-based attacks against IoT devices are still the most frequent ones, probably caused by the enormous success of such attacks against surveillance cameras and home routers. However, while the original Mirai botnet was mostly used to perform DDoS, we see that new variants of Mirai-like malware also install miners for crypto-currencies. Furthermore, we see that those variants do not exhibit anymore Mirai's standard signature (SYN packets with the ISN identical to the destination IP address).

Attacks relying on IoT-specific protocols, such as MQTT, UPnP's SSDP and CoAP, are still much rarer. In our data, connection attempts using these protocols were limited to service discovery interactions without further attempts to find or exploit vulnerabilities. Nevertheless, we expect to see more attacks in the future using these or other IoT protocols. The Mirai attacks have drawn a lot of attention to telnet-related vulnerabilities. Once those are fixed, attackers will turn to other protocols to infect IoT devices.

Our approach has several limitations that we want to overcome in future work. First of all, we want to extend our measurements to IPv6 in order to capture attack attempts against large-scale IoT infrastructures using this protocol. Second, our measurement setup was based on the idea to study IoT protocols starting with the most widely used and standardized ones. For the future, we plan to extend the honeypots in order to support more protocols, especially proprietary ones as employed by several manufacturers of IoT devices intended for home and industrial automation.

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