MagniFinger: Magnified perception by a fingertip probe microscope

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Figure 1: (a) *MagniFinger* as attached to a fingertip. (b) *MagniFinger* being used to observe specimens on a light box. (c) Prototype of the portable version for daily usage.

ABSTRACT

We propose *MagniFinger*, a fingertip-worn microscopy device that augments the limited abilities of human visual and tactile sensory systems in micrometer-scale environments. *MagniFinger* makes use of the finger's dexterous motor skills to achieve precise and intuitive control while allowing the user to observe the desired position simply by placing a fingertip. To implement the fingertip-sized device and its tactile display, we have built a system comprising a ball lens, an image sensor, and a thin piezoelectric actuator. Vibration-based tactile feedback is displayed based on the luminance of a magnified image, providing the user with the feeling of touching the magnified world.

CCS CONCEPTS

• **Human-centered computing** → **Haptic devices**; *Displays and imagers*; • **Hardware** → *Emerging interfaces*;

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SIGGRAPH '19 Emerging Technologies, July 28 - August 01, 2019, Los Angeles, CA, USA

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ACM ISBN 978-1-4503-6308-2/19/07.

<https://doi.org/10.1145/3305367.3327994>

KEYWORDS

magnification, microscope, haptics, human augmentation

ACM Reference Format:

Noriyasu Obushi, Sohei Wakisaka, Shunichi Kasahara, Atsushi Hiyama, and Masahiko Inami. 2019. MagniFinger: Magnified perception by a fingertip probe microscope. In *Proceedings of SIGGRAPH '19 Emerging Technologies*. ACM, New York, NY, USA, 2 pages. <https://doi.org/10.1145/3305367.3327994>

1 INTRODUCTION

Microscopes have played a key role in our understanding of nature by enhancing the limited resolution of human sight. In terms of an instrument for human augmentation, Robert Hooke mentioned the possibilities of such tools, describing them as artificial organs that compensate the deficient human perception [Hooke et al. 1665]. To use a microscope as such an organ, it is desirable that it should work with an observer's movement for easier and more intuitive use. Otherwise, the user would be an operator instead of an observer. In addition to using sight, we can also *feel* the world using our fingers, owing to their high level of dexterity and tactile sensitivity. However, existing magnifiers do not fully make use of this as they only provide sight, omitting inputs from tactile sensation.

To address this problem, caused by limitations in both the human tactile sensory system and existing technology, we propose *MagniFinger*, a fingertip-worn microscopy device that provides the feeling of touching magnified objects. It has a small microscopy camera that can be attached to a fingertip, allowing the magnification of micrometer-scale objects. Magnified images are captured at the contacting point of the fingerpad and users can move the

Figure 2: The configuration of the system.

observation point through fine movements of the fingertip. In addition, *MagniFinger* provides vibrotactile feedback through the fingerpad, which is automatically generated from captured images. This image-based feedback can also provide passive tactile feedback; for example, the user could feel the tiny movements of microbes under the fingerpad. Through both active and passive multi-modal stimulus in microenvironments, *MagniFinger* can provide data impossible to obtain using only visual information.

2 RELATED WORK

Microscope user interfaces are often designed with the aim of reducing the complexity of the procedures that a user must follow. For example, electron microscopes (EM) and scanning probe microscopes (SPM) have adopted robotic arms such as *Nanomanipulator* [Taylor et al. 1993]. With this system, single atom manipulation is achieved, which the user can *feel* via haptic feedback. However, such systems require relatively large space, and consequently, their usage is limited to research purposes.

MagniFinger provides an experience whereby a fingertip becomes a microscopic probe, which is controlled using the finger's movements. Based on previous study [De Nil and Lafaille 2002], a subject's finger movement becomes more precise when they are shown the magnified image of their finger movements with a high control-display gain. Based on this mechanism, we have previously presented another system [Obushi et al. 2019]. However, as this system only provided visual feedback, the users could perceive only limited information from the magnified images.

3 SYSTEM OVERVIEW

Figure 2 shows the configuration of the system. To achieve magnification by a fingertip-mounted camera while minimizing its size for a better experience of feeling, we designed a compact optical system with a short focal length based on the theory underlying Leeuwenhoek's single-lens microscope. As a lens with a short focal length can only keep focus at a short distance, *MagniFinger* uses a 0.8 mm ball lens to allow users to contact the target during observations.

The acquired image is processed by a computer to generate vibrotactile feedback on the user's fingertip. Vibration pattern is

Figure 3: Top: A *Daphnia* is being captured by *MagniFinger* at the magnification factor of 380. The white cursor represents a corresponding position of tactile feedback. Bottom: Vibration signal generated from the image shown using a blue wave.

generated based on the change in luminance of the pixels at the center as shown in Figure 3. As soon as an image is captured, the brightness of the central pixel will be compared with that of an older image to calculate the amplitude, which is later applied to the piezoelectric haptic actuator.

4 EXPERIENCE AT SIGGRAPH

At SIGGRAPH, attendees can experience two scenarios. First, they will be asked to observe adequately lightened plant cells and other daily materials by slowly moving their fingers. During the experience, they can interact with the magnified world by feeling the surface as if they were touching every single cell of the plant. Secondly, participants are told to observe arbitrary surface for further discoveries by *MagniFinger* while the equipped light is turned on.

ACKNOWLEDGMENTS

This work is supported by JST ERATO Grant Number JPMJER1701, Japan.

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